PIDs & DOs

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Language Data

Contents

- Persistent Identifiers
- Handle System
- PID services: EPIC, Data-Cite, ...
- PID issues: granularity, part identifiers, ...
- PIDs & DO replication

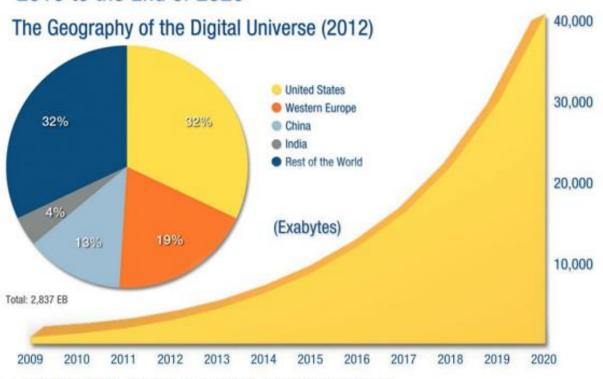


Data

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 The increase of data volume also brings an increase in the number of data objects

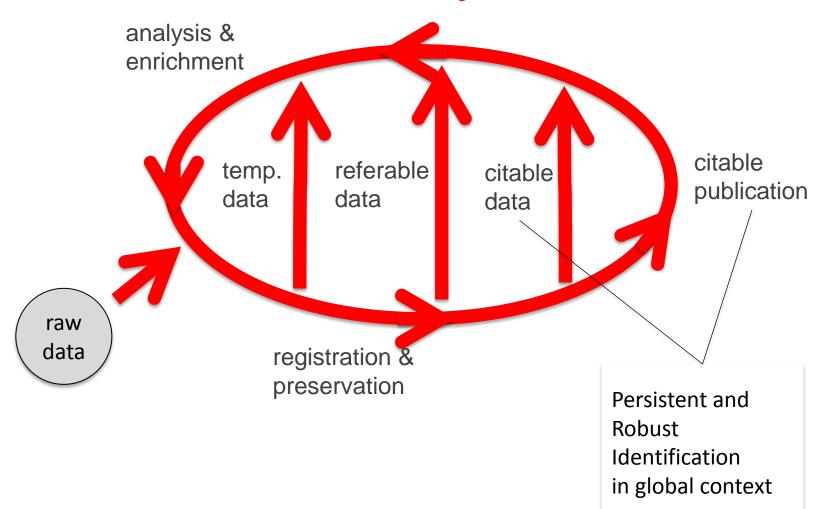
The Digital Universe: 50-fold Growth from the Beginning of 2010 to the End of 2020





Source: IDC's Digital Universe Study, sponsored by EMC, December 2012

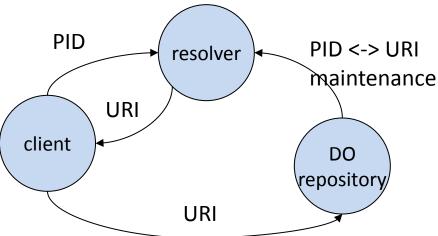
Data creation cycle





Referencing Resources

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Standard we use URIs (URLs) for referencing resources. However: the resource is moved - host name change or file system changes

- Problem for embedded references inside the archive
- ...but especially outside the archive
- Can be seen as an organizational problem
 - W3C proposes Cool-URIs
- But difficult to solve, hence the PID frameworks

PID Frameworks: PURL, HS, ARK

- Give every resource a unique persistent identifier: PID
- Every PID associated with one (or more) URLs
- Resolving process built into applications or available through plug-ins.

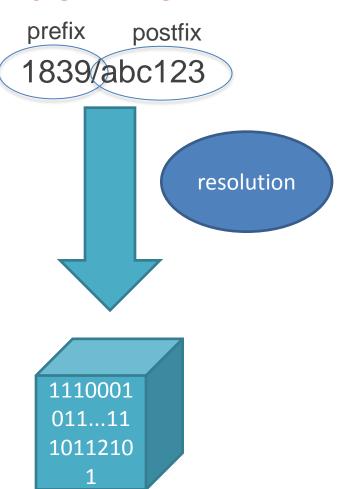
This comes at a cost:

- Added layer of infrastructure
- Must be managed
- Must run with high availability
- Must be very sure that this can be handled by our archives also in the long term.
- But can be used for extra services



What is a persistent identifier?

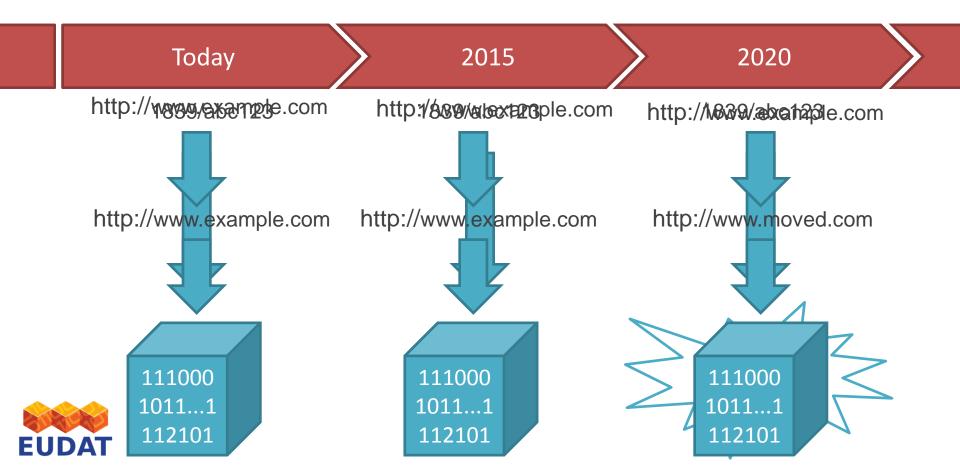
- Identifier pointing to a resource
 - No knowledge of the resource
- Responsibility of the owner, identified by the prefix, to keep it up-to-date
- PIDs are globally unique





What is the problem?

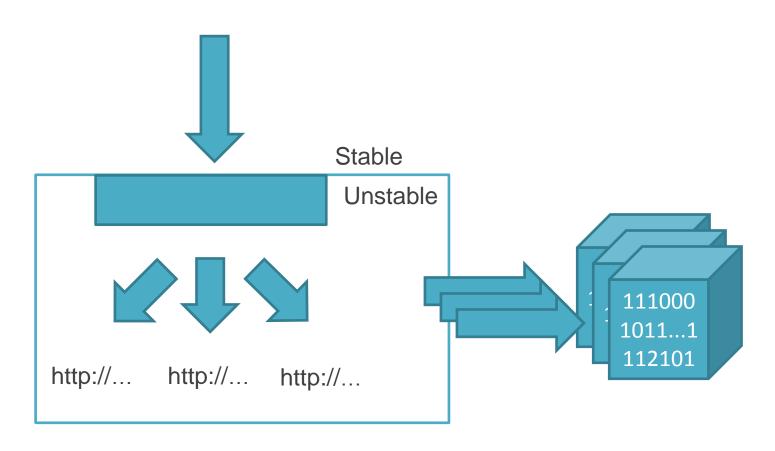
- URLs have proven not to be stable over time: "Link rot"
- PIDs are stable over time



Redirection layer

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1839/abc123





PID requirements

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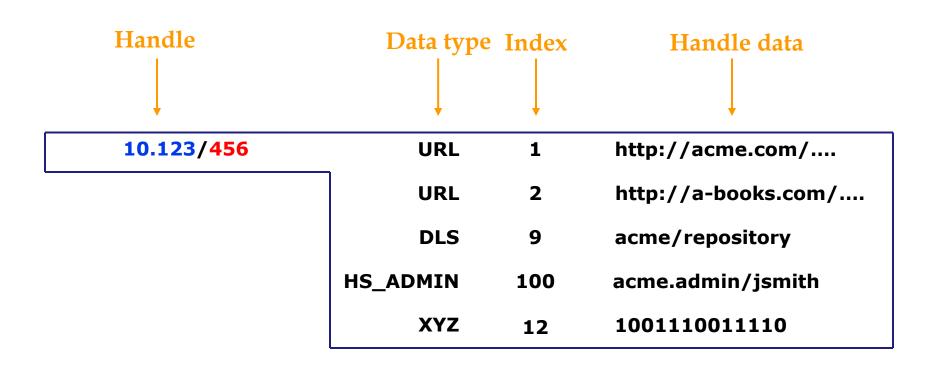
- Attach multiple URLs to a PID
- Allow part identifiers for complex objects. Granularity issue.
- Allow attaching of extra data records to the PID (MD5 check,...)
- Actionable (URLified) PIDs
- HTTP proxy for resolving (use port 80 only)
- REST or SOAP interface for administration of PIDs from applications
- Secure, fine grained, administration
- Delegation of PID administration to other organizations

- Distributed, robust, highlyavailable, scalable
- No single-point of failure
- Acceptable non-commercial business model
- Control by user community

http://pidresolver.gwdg.de/mypid

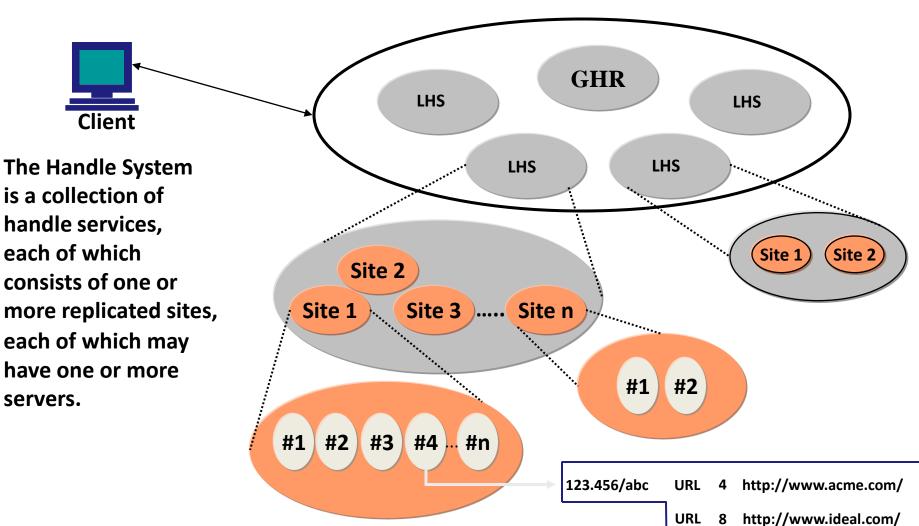


Handles Resolve to Typed Data





Handle Resolution





Shared PID service

- In principle possible for every repository to run its own full PID service
- but not every organization is willing or able to do that
- also there is an advantage of increased reliability by replicating services
- etc...
- DataCite & EPIC offer services based on HS for data PIDs since 2010
- Both offer APIs for creating and managing PIDs (handles)
- DataCite targeted to complete data-sets and includes also a specific metadata scheme for data-set publication
- EPIC targeted more at data management of individual resources allowing association of extra data with the PID: checksum, link to flexible metadata, ...
- EPIC is only a steward for the PIDs, no lock-in
- There are more offers but status unsure: PERSID, ARK
- Some communities & infrastructures use several PIDs



Granularity

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At what level of granularity do we issue PIDs for data?

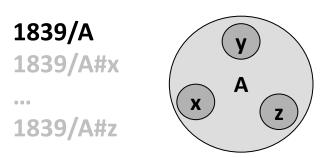
Some recommendations from CLARIN community

- An existing identifier scheme for a type of resources e.g. ISBN, suggests that level of granularity should be retained,
 - no new PIDs should be issued without very good reasons, such as for chapters.
 Those should addressed using part identifiers
- If the resource is associated with the complete content of a digital file, an individual PID should probably be assigned for this resource.
- If the resource is autonomous and exists outside a larger context, it deserves a PID
- If a resource should be citable apart from any containing resource, an individual PID should probably be assigned for this resource.



Part identifiers

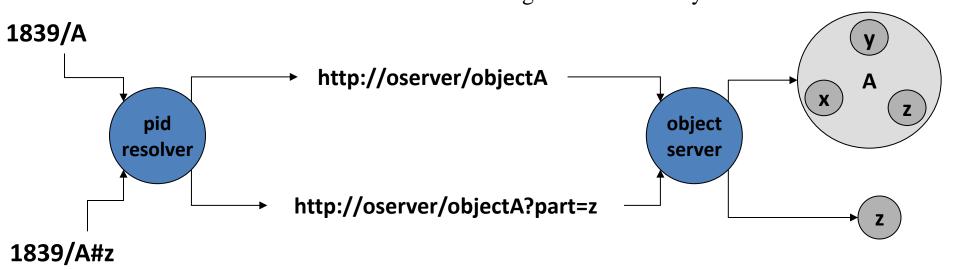
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1839/A: 1839/A#x, 1839/A#y, 1839/A#z

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- Wasteful to issue a pid for each part (think of 100k entries in a lexicon). So use part identifiers.
- Resolver can make an adequate translation "A#z" -> "objectA?part=z" This requires enough flexibility from the resolver to accommodate the object server.
- The syntax of "Z" should be standard for the specific data type. Loan from existing fragment identifier syntax standards.



PIDs and data architecture

DOs => multiple copies, versions, representations PID is not only about access but also about identity

- DO copy: bitstream equality
- DO version: difficult to administrate
 - ARK syntax offers facilities for variants
- DO representation: HTTP content negotiation, difficult to administrate
- Pragmatic approach
 - PIDs should allow resolving + some tightly coupled metadata
 - Stay away from versioning policy (community specific)
 - But ...



DOs and PIDs

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Objects Should Wear Their Identifiers

A valuable technique for provision of persistent objects is to try to arrange for the complete identifier to appear on, with, or near its retrieved object. An object encountered at a moment in time when its discovery context has long since disappeared could then easily be traced back to its metadata, to alternate versions, to updates, etc

- PIDs are a registry
 - PID -> URL + metadata
- Text based resources allow embedding a PID (in the text e.g. ISBN
- How about binary files?
- Need resolving checksum to PID
 - Can be a service of PID service provider



To sum it up

- PIDs are a generic tool with clear boundaries
- Handles provide other useful features
- EUDAT is using the EPIC handle service



Thank you for your attention

